

# Chris Venturini

My commitment to continuous learning is bolstered by my passions for creative thinking and solving complex problems. Formally educated as a 3D game artist, my self-taught journey into the realm of software engineering has led to over 10 years of industry experience as well as expertise in agile methodologies, project management, stakeholder interactions, object-oriented development, and domain-driven design.



## EXPERIENCE

### Sr. Engineering Manager

UPMC Enterprises — Larimer, PA

November 2015 - Present

- Managed the development process of multiple projects and programs, including a large joint venture radiology program and a large executive sponsored program to centralize consumer identity management for the enterprise as a whole. Focused on software development best practices, including the Agile Development Lifecycle and Lean Principles.
- Defined and oversaw the direction of the architecture, development, and roadmap of the various platforms under supervision with a focus on microservice, RESTful, and enterprise architectures.
- Maintained interactions with various stakeholders in order to make sure that the program is delivering on the proper milestones and requirements. These stakeholders included C-level executives, managers of integrated platforms, and those responsible for technical infrastructure.
- Routinely reviewed the performance of team members and assigned career objectives for those team members to accomplish.

### Interim Director of Engineering

UPMC Enterprises — Larimer, PA

May 2018 - November 2018

- Responsible and accountable for the performance of the engineering organization developing UPMC's primary patient "digital front door."
- Provided overall management, strategic leadership, and drive of engineering execution across a large portfolio of cross-functional teams responsible for the development consumer-facing platforms. Focused on software development best practices, including the Agile Development Lifecycle and Lean Principles.
- Defined and oversaw the direction of the architecture, development, and roadmap of the various platforms under supervision with a focus on microservice, RESTful, and enterprise architectures.
- Maintained interactions with various stakeholders in order to make sure that the program is delivering on the proper milestones and requirements. These stakeholders included C-level executives, managers of integrated platforms, and those responsible for technical infrastructure.

### Technical Lead Developer

Directworks — Wexford, PA

March 2014 - November 2015

- Lead a team a team of developers, with skill sets ranging from intern to senior level, to deliver new feature sets and fix defects on a publicly sold software platform.
- Worked with other leadership members, including QA managers, project managers, and scrum masters, to prioritize tasks before and during agile sprints.
- Architected, developed, and oversaw the development of applications and frameworks to be consumed by team members. Specializing in C#, Javascript, Domain Driven Design, and Restful APIs.
- Routinely reviewed the performance of team members and assigned career objectives for those team members to accomplish.
- Participated in sales calls to assist in describing the technical aspects of the sold platform

### Software Engineer

Allegheny Health Network — Pittsburgh, PA

November 2011 - March 2014

- Developed internal web applications and middle-ware services utilizing C#, Object Oriented Design Patterns, Service Oriented Architecture, Test Driven Development, ASP.Net MVC, Orchard CMS, AJAX, XML, SQL, CSS, HTML, Javascript, and JQuery.
- Architected and developed continuous integration solutions.
- Based project management and development on agile methodologies.

### Software Developer

Maxim Crane Works - Bridgeville, PA

October 2007 - November 2011

- Developed internal web applications utilizing C#, ASP.Net, AJAX, XML, SQL, CSS, HTML, Javascript, JQuery, and LotusScript.
- Designed and created application graphics with Adobe Creative Suite.

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## HARD SKILLS

Domain Driven Design

Microservices

Enterprise Architecture

Test Driven Development

Javascript

Python

Object Oriented Patterns

SOLID Principles

## SOFT SKILLS

Team Management

Development Management

Project Management

Stakeholder Interactions

Agile Methodologies

Lean Principles

## EDUCATION

Art Institute of Pittsburgh  
Pittsburgh, PA

Bachelor of Science Degree  
in Game Art and Design

ITT Technical Institute  
Monroeville, PA

Associate Degree in  
Information Technology  
Computer Network  
Systems

## VOLUNTEER WORK

Developer Mentor

Moms Can Code

January 2019 - Present